


PLAYER STATISTICS BY TEAM
REVISION

As of FRI 28 JAN 2011

Including Game 5

SVK - Slovakia
Playing Statistics

No	Name	Pos	GP	G	A	PTS	PIM	+/-	GWG	PPG	SHG	SOG	SG%
1	SIARNIK Michal	GK	1	0	0	0	0		0	0	0	0	0.00
2	PUS Peter	GK	1	0	0	0	0		0	0	0	0	0.00
3	RAIS Matus	D	1	1	1	2	0	+2	0	1	0	1	100.00
4	JANISEK Stanislav	D	1	0	0	0	0	+2	0	0	0	1	0.00
6	SLAVIK Ivan	F	1	0	1	1	0	+1	0	0	0	2	0.00
9	BABIC Peter	D	1	0	0	0	2	+1	0	0	0	3	0.00
10	KACER Libor	F	1	0	1	1	0	+1	0	0	0	2	0.00
11	CIZEK Peter	F	1	2	0	2	2	+2	0	0	0	4	50.00
12	RUSNAK Stefan	D	1	0	0	0	0	0	0	0	0	2	0.00
13	HANCIAK Matej	F	1	0	2	2	0	+2	0	0	0	2	0.00
14	VOLEK Tomas	D	1	0	0	0	2	+2	0	0	0	2	0.00
15	RUSNAK Darius	D	1	0	0	0	2	+1	0	0	0	1	0.00
17	LIPTAK Tomas	F	1	1	0	1	0	+1	0	0	0	6	16.67
18	VASKOVIC Lubomir	F	1	0	0	0	0	+1	0	0	0	5	0.00
19	VOJSOVIC Richard	D	1	0	1	1	0	+2	0	0	0	1	0.00
20	MIKUSOVIC Marek	F	1	1	1	2	0	+2	0	0	0	7	14.29
22	PUNA David	F	1	2	1	3	0	+3	0	0	0	3	66.67
23	BABIC Jan	F	1	1	1	2	2	+2	1	0	0	4	25.00
25	BABIC Michal	F	1	0	1	1	0	+2	0	0	0	4	0.00
26	LEGERSKY Denis	F	1	0	0	0	0	+1	0	0	0	7	0.00
27	JANKOVSKY Boris	F	1	0	1	1	0	+1	0	0	0	1	0.00
29	ZOSIAK Ondrej	D	1	0	1	1	0	+1	0	0	0	7	0.00

Goalkeeping Statistics

No	Name	GPT	GKD	GPI	MIP	MIP%	GA	SVS	SOG	SVS%	GAA	SO	W	L
1	SIARNIK Michal	1	1	1	60:00	100.00	1	13	14	92.86	1.00	0	1	0
2	PUS Peter	1	1	0	00:00	0.00	0	0	0	0.00	0	0	0	0

LEGEND

A Assists	AT/S Average time per shift	DSQ Disqualified
G Goals	GA Goals against	GAA Goals against as average per 60 minutes
GKD Goalkeeper dressed	GP Number of games played	GPI Games played indeed
GPT Number of games played by team	GWG Game winning goals	L Number of games lost
MIP Minutes and seconds played	MIP% MIP as percentage	M/G Minutes per game
No Jersey number	PIM Penalties in minutes	Pos Position on team
PPG Power play goals	PTS Points	SG% Percentage of goals from total shots
SHG Shorthanded goals	SO Shutouts	SOG Shots on goal
SVS Saves	SVS% SVS as percentage of total SOG	TM Total minutes played
TSh Total shifts played	W Number of games won	+/- Net result of positive and negative participation

Changing stats