



PLAYER STATISTICS BY TEAM

As of THU 27 JAN 2011
Including Game 1

CZE - Czech Republic

Playing Statistics

No	Name	Pos	GP	G	A	PTS	PIM	+/-	GWG	PPG	SHG	SOG	SG%
1	CHVATAL Jaroslav	GK	1	0	0	0	0		0	0	0	0	0.00
3	KARES Daniel	GK	1	0	1	1	0		0	0	0	0	0.00
4	TON Martin	D	1	1	2	3	0	+5	0	0	0	1	100.00
5	MARTINIK Ondrej	F	1	1	1	2	0	+2	0	0	0	4	25.00
6	STRYNCL Tomas	D	1	0	1	1	0	+4	0	0	0	3	0.00
7	SOLDAN Jan	D	1	0	4	4	2	+3	0	0	0	3	0.00
8	VODNY Michal	F	1	2	2	4	2	+4	1	0	0	2	100.00
9	SLAHAR Jakub	F	1	0	3	3	0	+4	0	0	0	3	0.00
10	VOZDECKY Zbynek	D	1	1	1	2	0	+6	0	0	0	4	25.00
11	KADERABEK Jan	F	1	0	1	1	0	+1	0	0	0	4	0.00
12	KRIZ Pavel	F	1	1	3	4	0	+5	0	0	0	1	100.00
13	BERGER Jan	F	1	1	1	2	0	+5	0	0	0	4	25.00
14	KOROTVICKA Jan	F	1	1	0	1	0	+3	0	0	0	4	25.00
15	SPOK Martin	F	1	2	1	3	0	+3	0	1	0	4	50.00
16	DRAK Jiri	D	1	1	0	1	2	+2	0	1	0	3	33.33
17	KREGL Jan	F	1	0	1	1	0	+1	0	0	0	5	0.00
18	PANUSKA Jiri	D	1	1	0	1	0	+2	0	0	0	4	25.00
19	JEZEK Ondrej	F	1	1	1	2	0	+3	0	0	0	2	50.00
20	KASPAR Jan	D	1	0	2	2	0	+5	0	0	0	0	0.00
21	NEDRDA Vitezslav	F	1	1	1	2	2	+4	0	0	1	3	33.33
22	MATOUS Michal	F	1	2	0	2	0	+4	0	0	0	3	66.67
23	LOUCKA Jakub	D	1	0	1	1	0	+2	0	0	0	0	0.00

Goalkeeping Statistics

No	Name	GPT	GKD	GPI	MIP	MIP%	GA	SVS	SOG	SVS%	GAA	SO	W	L
1	CHVATAL Jaroslav		1	1	60:00	100.00	0	8	8	100.00	0.00	1	1	0
3	KARES Daniel		1	1	00:00	0.00	0	0	0	0.00	0	0	0	0

LEGEND

A Assists	AT/S Average time per shift	DSQ Disqualified
G Goals	GA Goals against	GAA Goals against as average per 60 minutes
GKD Goalkeeper dressed	GP Number of games played	GPI Games played indeed
GPT Number of games played by team	GWG Game winning goals	L Number of games lost
MIP Minutes and seconds played	MIP% MIP as percentage	M/G Minutes per game
No Jersey number	PIM Penalties in minutes	Pos Position on team
PPG Power play goals	PTS Points	SG% Percentage of goals from total shots
SHG Shorthanded goals	SO Shutouts	SOG Shots on goal
SVS Saves	SVS% SVS as percentage of total SOG	TM Total minutes played
TSh Total shifts played	W Number of games won	+/- Net result of positive and negative participation