



3x3 BASKETBALL

TECHNICAL HANDBOOK



FISU UNIVERSITY WORLD CUPS

DEPARTMENT
UNIVERSITY WORLD CUPS
worldcups@fisu.net

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INTERNATIONAL
UNIVERSITY
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1. HISTORY

With countless sports to choose from, why did FISU join forces with the International Basketball Federation (FIBA) to support 3x3 Basketball almost from the beginning? The answer is clear: 3x3 is a sport made for the university campus. Fast, simple, and inclusive, it takes place on half a court, with one hoop, three players and one substitute. Games last a maximum of 10 minutes, with a 12-second shot clock that keeps the pace high and the energy constant. Played outdoors, often surrounded by music and fans, 3x3 creates an atmosphere where students can compete and connect with ease.

FISU's story with 3x3 began in 2010, just as the sport was taking shape. The first World University Championships were awarded in 2011 to Serbia and Brazil, followed by events in Kragujevac (2012) and Salvador (2014). In 2015, the competition evolved into the FISU World Cup 3x3 Basketball, hosted for six consecutive years in Xiamen, China, where the level of play rose steadily, thanks in part to continental qualifying tournaments.

After the pause caused by the pandemic, the event returned in 2022 in Istanbul with a new format of 12 teams per gender, before moving in 2023 to Doha – marking the first-ever FISU event held in Qatar.

2. STATISTICS

WORLD UNIVERSITY CHAMPIONSHIPS									
EDITION	YEAR	COUNTRY	CITY	COUNTRIES	ATHLETES			OFFs	TOTAL
					M	W	TOT		
1	2012	SRB	Kragujevac	11	53	32	85	32	117
2	2014	BRA	Salvador	12	44	40	84	32	116
3	2016	CHN	Xiamen	10	40	36	76	24	100

UNIVERSITY WORLD CUPS									
EDITION	YEAR	COUNTRY	CITY	COUNTRIES	ATHLETES			OFFs	TOTAL
					M	W	TOT		
1	2015	CHN	Xiamen	22	48	48	96	24	120
2	2016	CHN	Xiamen	22	64	64	128	33	161
3	2017	CHN	Xiamen	29	62	63	125	32	157
4	2018	CHN	Xiamen	32	64	64	128	31	159
5	2019	CHN	Xiamen	29	64	62	126	40	166
6	2022	TUR	Istanbul	22	48	48	96	40	136
7	2023	QAT	Doha	17	48	48	96	32	128
8	2024	CHN	Xiamen	18	48	48	96	34	130

3. GENERAL SCHEDULE

DAY -3	DAY -2	DAY -1	DAY 1-2	DAY 3	DAY 4
A	A	GTM / OC	C	C / CC	D

Legend: A – Arrivals / CC – Closing Ceremony / C – Competition / D – Departures / GTM – General Technical Meeting / OC – Opening Ceremony

For 3x3 Basketball, the competitions shall last 3 days

4. REGISTRATION PROCEDURES

4.1. GENERAL ENTRY (DEADLINE: -3 MONTHS TO THE EVENT)

FISU sends the Invitation Letter, along with the Participation Agreement and the Deposit Fee Invoice, to the qualified teams via the Qualifying Tournaments (as outlined in point 5.2). The General Entry marks the first stage of the registration process, during which delegations are invited to register for the World Cup through their respective NUSFs.

A. Team Deposit (Deadline: -3 months to the event)

In order to confirm the participation, FISU will request that the qualified/invited teams pay a deposit of €2.000 (via bank transfer), which will serve as a guarantee of participation as well as to cover the cost of repair of any damages caused to the rooms. In case of normal participation in the FISU University World Cup 3x3 Basketball, the deposit will be reimbursed after finalisation. In case of unjustified withdrawal of a team, FISU will keep that deposit to cover the costs related to travel and finding a replacement.

4.2. INDIVIDUAL ENTRY (DEADLINE: -1 MONTH TO THE EVENT)

The Individual Entry represents the final stage of the FISU event registration process. At this stage, the NUSF is required to submit all relevant information and documentation for each member of the delegation. This includes the eligibility form, detailed sports-related data, and uniform sizing for all participants.

5. SPORT REGULATIONS

The 3x3 Basketball tournaments shall be organised following the most recent Technical Regulations and Rules of the International Basketball Federation (FIBA). In case of dispute in the interpretation of the rules, the English text shall be regarded as authoritative.

The competitions shall last 3 days as indicated in the General Schedule (Section 3) and the competition programme shall be proposed by the Organising Committee Competition Manager and confirmed by the FISU TCC, including the following events:

5.1. EVENTS

TOURNAMENTS	
Men	Women

The competitions shall include one men's tournament with 12 teams and one women's tournament with 12 teams

A. Draw

Pool seeding shall not be determined through a draw but shall be conducted automatically in accordance with the Official 3x3 Basketball Rules. Teams shall be seeded in a snake format, based on the aggregated ranking points of their three highest-ranked players. In the event a team has zero ranking points, the FIBA 3x3 Event Maker application shall assign the seeding randomly. This procedure shall only be applied if team rosters are known at the time of seeding. Should seeding be required prior to the confirmation of rosters, an official draw shall be conducted.

The draw will take place one month before the World Cup and is communicated initially via the FISU social networks and then via the event's social networks

B. Competition Format

Teams will be split into 4 pools and play a round-robin phase, followed by an elimination game starting with play-ins for the quarterfinals. Only gold medal and bronze medal games shall be played. All other teams will be ranked according to the Official 3x3 Basketball Rules.

C. Protests and Appeals

The players shall write an explanation on the reverse side of the score sheet and sign it before the game is closed by the referees, only:

- On an error in scorekeeping, timekeeping or shot clock operations, which was not corrected by the officials
- Decision to forfeit, cancel, postpone, not resume or not play the game
- Violation of the applicable eligibility rules
- No protesting of judgment calls

Any protest of a sporting or disciplinary nature must be submitted to the TCC through the referee. Such a protest must be conducted in accordance with the procedure outlined in the FISU World Cup General Regulations

5.2. PRE-COMPETITION PROCEDURE

A. Qualification

The participation in the University World Cup will be gained by qualification through the tournaments organised by each CUSF:

1. EUSA – Europe
2. FISU America – America
3. FASU – Africa
4. AUSF – Asia
5. FISU Oceania – Oceania

The CUSF 3x3 Basketball Tournaments in the year of the FISU World Cup 3x3 Basketball will be considered for the team selection. These events must comply with the latest Qualifying Tournaments Regulations published by FISU.

B. Team Selection

All CUSF Qualifying Tournaments for 3x3 Basketball must be organised before 31st July of the current year.

The following rules apply for the team's selection:

SLOTS ALLOCATION	
Number of teams	12 teams
Previous winner	1 slot
Host Team	1 slot
FISU QTs winners	5 slots ¹
FISU Continental Ranking	2 slots ²
D'Hondt method applied to NUSF representation in QTs	2 slots ³
FISU wildcard	1 slot ⁴

If the FISU World Cup would have more than 12 slots per gender, FISU would redistribute the extra slots using the FISU Continental Ranking, the D'Hondt Method and via FISU Wildcards.

5.3. INDIVIDUAL CONTEST

An individual contest shall be organised as part of the Cup: a shoot-out contest for both genders.

A. Shoot-Out Contest

- Each team can register a maximum of one player for the contest
- The player may not step on or over the line prior to releasing the ball on a shot attempt and cannot touch the ball before the start signal of the referee
- All rounds are timed, and the better time will serve as a tiebreaker

Format

- Qualification
 - The athletes will start in alphabetical order
 - The starting point will be on top of the FISU logo

¹ One slot per CUSF QT winner. Only applicable if the tournament complies with Regulation 1.a and is considered FISU QT. If the FISU QT winner is the same team that won the previous edition of the FISU World Cup, the runner-up of the FISU QT will get the spot. If the runner-up does not take the invitation, the slot will be allocated as a FISU Wildcard

² The FISU Continental ranking is built based on the results of the last two editions of the FISU World Cup, giving double importance to the results of the last edition and only counting the top two ranked teams of each continent. The FISU Continental Ranking is built separately for each gender. Slots will be communicated to the respective CUSFs and allocated following the respective FISU QT ranking (these slots don't work as a CUSF Wildcard)

³ The D'Hondt Method is applied to assess the strength of a FISU QT based on the number of NUSFs (FISU members) that participated in that tournament (the number of countries is more relevant the number of teams), rewarding those CUSFs that organised QTs with a greater number of NUSFs represented in proportion to the number of FISU Members in the Continent

⁴ If a QT doesn't comply with Reg 1. the slots that would normally correspond to CUSF will be allocated via FISU Wildcards

- Each player will have 10 shots, divided into two racks with five balls each located at 45° from the backstop
- Each basket counts one point
- Each shooter has 30 seconds to complete the 10 shots
- The best four shooters qualify for the final
- Final
 - The player with the fewest points in the qualification round will start
 - The starting point will be one of the side racks, without touching the balls
 - Each shooter will have 18 balls:
 - Three racks of five balls are placed at 45° left side, 45° right side and on top of the arc behind the 2-point line. Each of these balls counts one point
 - One rack of three balls located top central, behind the FISU logo. The shooter will have to shoot these three balls without stepping in the logo. Each of these shots counts 2 points
 - Each player will have 60 seconds to complete all shots

5.4. DELEGATIONS COMPOSITION

B. Athletes

EVENTS	MEN's	WOMEN's
Tournaments	Max. 4 athletes	Max.4 athletes

Only players who are registered with a confirmed profile on <https://play.fiba.3x3.com/> may participate in the event

At the General Technical Meeting, the Head of Delegation or his/her representative shall confirm and sign the official list of competitors accredited by the CIC. After the Technical Meeting, no more changes to the roster shall be possible

C. Officials

Each team will have the right to bring one official at its own cost and can request the right to bring extra officials, but this will have to be confirmed by FISU and the OC. The players' travel and full board costs will be covered by the OC-FISU, while the officials will have to pay a participation fee, to be determined by the OC, per person and night, including accommodation, transportation and full board.

6. TECHNICAL OFFICIALS

6.1. INTERNATIONAL TECHNICAL OFFICIALS

For the FISU World Cups, the ITOs are appointed by FIBA, with the endorsement of FISU. This appointment process considers several critical factors, including the number of teams, the number of competition venues, the level and availability of NTOs, and the goal to minimise expenses when possible. To achieve cost-efficiency, FIBA will aim to nominate ITOs from neighbouring countries whenever feasible. This approach not only fosters regional cooperation but also optimises resources.

A. Number & Roles of ITOs

INTERNATIONAL TECHNICAL OFFICIALS	
NUMBER	FUNCTION
1	Head of Referee
6	Referees
A total of 7 ITOs are required	

When possible, and alongside the FISU World Cup 3x3 Basketball competitions, a FIBA 3x3 Referees' Certification Programme (FIBA Clinic) is organised, enhancing the event's significance and strengthening cooperation with FIBA

B. ITOs Costs

According to the Collaboration Convention signed between FISU and FIBA, the costs of the ITOs are the following:

- The Organising Committee shall cover:
 - ITOs accommodation
 - ITOs meals
 - ITOs per-diems
 - ITOs internal transportation

6.2. NATIONAL TECHNICAL OFFICIALS

Concerning the NTOs, these individuals are appointed by the 3x3 Basketball National Federation or the appropriate governing bodies within a country, under the supervision of the Organising Committee.

A. Number & Roles of NTOs

NATIONAL TECHNICAL OFFICIALS	
NUMBER	FUNCTION
1	National Referee Coordinator
2	Scorekeeper
2	Timekeeper
2	Shot-Clock Operator
A total of 7 NTOs are required	

A minimum of six table officials (scorekeeper, timekeeper, and shot-clock operator) is required. They should be organised into two teams of three, with each official assigned to one of these roles. No official should oversee more than eight games per day. Whenever possible, appointing additional table officials is strongly recommended

B. Agreement with the NF

Concerning the NTOs participation, it falls outside the scope of FISU or FIBA. It is therefore advisable for the Organising Committee to reach an agreement directly with the National Federation. This collaboration will help ensure clarity and alignment on the financial aspects associated with it, including the following:

- NTOs Nomination – Ensure all NTOs possess the necessary qualifications to work in an international event

- Management and distribution of the technical officials' clothing/uniforms
- Arrangement of suitable accommodation for the required period, if needed

It is strongly recommended to initiate communication with the National Federation promptly regarding the appointment of these officials. This proactive approach will help avert any potential personnel shortages that may arise from conflicting event dates, thereby expanding the available options and ensuring a more successful engagement

7. STAFF

7.1. VENUES STAFF

A. Venue Manager

A dedicated individual, whether an English speaker or always accompanied by an interpreter; present at the venue throughout setup, training, competition, and rehearsals. This person must be responsible for ensuring that the venue meets all the requirements of the competition. They will also oversee all support staff, ensuring that everything is prepared and in place for the game or training in terms of logistics, equipment, and organisation of:

- Conditions and readiness of the changing rooms
- Medical room, staff and ambulances
- Protocol flags and branding
- Security staff, restricted areas and checks
- Reserved seats, press area and VIP areas

B. OC Competition Manager

The Competition Manager, appointed by the Organising Committee (OC), holds the highest authority within the OC structure on all technical matters. This role includes coordinating the work of all technical staff, planning and delivering the entire competition in full compliance with FISU and FIBA regulations, and implementing the guidance provided by the FISU Technical Committee Chair (TCC). The Competition Manager is also responsible for preparing and delivering all technical information.

C. OC Court Marshal

The Court Marshal, appointed by the Organising Committee (OC), is responsible for ensuring the smooth preparation and coordination of the matches. This person must be an English speaker and is in charge of preparing the athletes of the upcoming games for the sport presentation, checking uniforms and other apparel, and overseeing the proper run-down of the event, including adherence to timings.

D. Support Staff

Assist the Manager in delivering the training sessions and games. Normally, they'll be allocated to different functional areas and will have the support of volunteer staff. The usual minimum staff will be:

- Press/Media liaison
- Security staff
- Medical staff
- Ball boys – Min. 4 per game
- Interpreters – to assist teams, referees, technical staff, media...

E. Master of Ceremonies & DJ

- Bilingual or with a domestic MC
- Animate the competition venue during the entire tournament
- Engage the spectators
- Comment on the games

7.2. TECHNICAL STAFF

A. FISU TCCs

- Appointed by FISU in cooperation with FIBA
- Overviews the competition (results, statistics, bulletins...)
- Amend and approve the competition and training schedules proposed by the OC Competition Manager
- Deal with the Disciplinary Reports:
 - Extracting disciplinary records from the Referee Game Reports
 - Collating all game disciplinary matters
 - Presenting the discipline record and disciplinary recommendations to the TCC on each competition day
 - Maintaining an accumulated list of disciplinary cautions
 - Maintaining a disciplinary record for each competing team
 - Preparing notification letters of disciplinary action, suspensions, etc
- Gives advice and has the last word on all competition-related decisions

8. SPORT MINIMUM REQUIREMENTS

8.1. COMPETITION VENUES

- Number of competition venues – 1 competition court + 1 warm-up court
- Type of venues – Outdoor (Temporary, roofed outdoor venue)
- Courts:
 - Length – 11m
 - Width – 15m
 - (15m x 19m with boundary area)
 - Height – min. 7m clearance
- Lighting - 1500 lux
- Athlete's Lounge – capacity for 20/30 people with snacks, fruits and hot & cold beverages
- VIP area
- Ventilation if indoors and only if required due to the climate

8.2. TRAINING VENUES

- Number of training venues – 4, which can be 2 usual basketball courts
- Type of venue – Outdoor
- Courts:
 - Length – 11m
 - Width – 15m
 - Height – min. 7m clearance
- Lighting - 1500 lux

The competition and the warm-up area must have similar equipment and flooring

The Organising Committee shall send to FISU the complete layout of the venue, with the training and competition area and the details of the off-court area

8.3. EQUIPMENT

A. Venue Equipment

- FIBA approved outdoor flooring surface
- FIBA approved Backstop (basket) unit
- 12-second shot clock integrated in the back padding of backstop
- Giant screen with min. 3m x 2m
- LED screens to be used as scoreboards with min. 55"
- Wired internet connection
- Cooling bin with bottled water for players
- 2 bins for bags of players
- Officials table 2 laptops & 2 printers at the scoring table

Please refer to the Minimum Requirements document for more detailed information

B. Uniforms & Sport Equipment

- Uniforms are provided by the OC (customised with number & name)
- Wilson official balls

OC is responsible for providing the competition balls. The name, model, and manufacturer must be recognised by a FIBA certification. This ball will be used for competition and training. A minimum of 30 balls will be necessary (considering the shooting contest)

For the event to be promoted by FIBA, the ball must be a Wilson model

9. TRAININGS

All teams are to be scheduled for one session at the main competition court before the competition. The rest of the training courts will be available upon request from 2 days before the first competition day.

The schedule will be included in the event bulletins and provided to the participating teams as early as possible to make the planning as smooth as possible.

Please refer to Section 5.2.3 of the General Handbook for more detailed information regarding training

10. MEDICAL SERVICES

A. FISU Requirements

- First aid and Emergency Medical care
- Medical transportation
- OC on-call first aid medical services shall be available on a 24-hour basis
- A minimum of two ambulances per venue should be available and on duty from the start of warm-up until at least 45 minutes after the final competition of the day

B. Participants' Medical Insurance

All participants must have a valid travel medical insurance, covering:

- 24/7 Emergency Assistance
- Emergency Medical Expenses
- Medical Evacuation/Repatriation
- Trip Cancellation/Interruption
- Accidental Death or Injury

The OC is solely responsible for providing first aid, emergency medical care, and transportation to the designated hospital. All other medical costs shall be borne by the participant's insurance

Refer to Section 3.4.1 of the General Handbook for more detailed information regarding Medical Services

11. DOPING CONTROL

A. FISU Requirements

- The requirements regarding the number and type of doping tests, as well as the total number of tests to be conducted, can be found in the *FISU Doping Test Requirements* document. This information is available exclusively to the Organising Committee.
- The OC Doctor or Head of the Medical area shall coordinate the doping testing and contact the FISU CMI to clarify the moment or discipline in which the tests will be carried out.
- All doping test costs (including collection, transportation, and laboratory analyses) shall be borne by the Organising Committee.

B. Athletes Selection

- Athletes are eligible for testing once accredited until departing from the official event accommodation.

Please refer to Section 3.4.2 of the General Handbook for more detailed information regarding Doping Control

12. PROTOCOL, SPORT PRESENTATION & AWARDING

12.1. MEDALS TABLE

3x3 BASKETBALL						
EVENTS	MEN			WOMEN		
	G	S	B	G	S	B
Tournaments	4	4	4	4	4	4
TOTAL	4	4	4	4	4	4

A. FISU Requirements

The Organising Committee is responsible for providing the medals as shown in the table above. Medals must be awarded for both tournaments. The top three teams in each tournament are eligible for medals.

The table below provides a comprehensive overview of the total number of medals awarded across all competition tournaments. Please note that extra/reserve medal sets and the FISU set are not included in these figures.

3X3 BASKETBALL MEDALS	
Gold	8
Silver	8
Bronze	8

The Organising Committee must provide FISU with a set of medals of the event

B. Recommendations & Considerations

It is crucial to have additional sets of medals on hand as a contingency. Some medals may be defective and may need to be replaced.

C. Trophies

For the 3x3 Basketball World Cup, the Organising Committee will present the winning team with a trophy as a minimum.

D. Individual Awards

The individual awards ceremonies are most common for team sports events and are not mandatory. As unofficial awards, there is no specific or rigid protocol, and they can be linked to an OC sponsor, such as:

- MVP
- Top Scorer
- Fair Play

12.2. SPORT PRESENTATION

Sports presentation is vital for elevating the World Cup from a competition to an unforgettable experience. It encompasses everything from music and lighting to commentary and fan engagement, creating a unique atmosphere that engages the audience.

With the big screen in the venue for the spectators, some educational videos (provided by FIBA) can be displayed at the beginning of the competition day

A. FISU Requirements

- **Audio Elements**
 - Sound System: A high-quality sound system is essential for announcements, music, and commentary, ensuring clear communication and an engaging atmosphere.
 - Microphone: Essential for general announcements such as schedule, results, athletes' introduction, general information, others.
 - Thematic Music: Curate an energetic playlist to be played during introductions, warm-ups, team time-outs, and medal ceremonies to elevate the excitement.
- **Visual Elements**
 - Disco lights: The lights have the remarkable ability to transform an ordinary venue into a vibrant spectacle, creating an electrifying atmosphere, and can be used during key moments, such as player introductions.
- **Commentary and Announcing**
 - Live Announcements: Make timely announcements regarding event schedules, results, and athlete backgrounds to keep the audience informed and engaged.
- **Athletes Introduction**
 - Ceremonial Introductions: Develop exciting and personalised introductions for the athletes, showcasing their achievements and backgrounds. This builds anticipation before each match.

12.3. 3X3 BASKETBALL PRE-COMPETITION PROTOCOL

A. Finals

TOURNAMENT FINALS	
TIME	ACTIVITY
-10'	- End of warm-up
-5'	- Announcement of the players one by one as they enter the court and line up
-2'	- Teams' handshake
-1'	- Teams' photo, coin flip and final warm-up on court
0'	- Kick-off

A more visual scheme of the protocol steps will be shared at a later stage with the Organising Committee

13. SERVICES

The Organising Committee should provide a variety of services for the event, including:

- Competition Video Recording
- Ice
- Laundry
- Wi-Fi

Please refer to Section 3.11 of the General Handbook for more detailed information on all services

13.1. COMPETITION VIDEO RECORDING

Recording matches or athlete performances for review, evaluation, and technical analysis is a common need in 3x3 Basketball. The Organising Committee should be prepared to meet the expectations of delegations in this regard.

- Ensure a system is in place allowing delegations to access recordings as soon as possible after the matches or events conclude.
- Provide reserved spaces in each venue with good visibility and access to power outlets, so delegation officials can carry out private recordings effectively if needed.

The OC should provide the recordings through a download option from the official event website, or from an alternative Cloud-based platform (access via link) for easy and quick retrieval

13.2. ICE

The supply of ice is one of the most common requests from participating delegations, particularly for injury treatment and recovery purposes.

- The Organising Committee must supply ice for treating injuries during both practice and competition, as part of the medical coverage for the event. It does not cover large quantities of ice needed for recovery treatments, such as cryotherapy.

The Organising Committee secure a reliable ice provider on standby, anticipating the request from teams and establishing clear procedures for ice procurement, including pricing and how to access this service

13.3. LAUNDRY

Laundry services are essential for many sports, particularly in long-duration competitions and team sports, where athletes may require frequent changes of clothing.

- Laundry services must be provided in all Team Sports Championships and World Cups and in all sports with more than four competition days.
- Self-Service or Full-Service Laundry can be considered (hotel/accommodation and external services included in the latter)

Self-service is the preferred option, giving more flexibility and control to the teams. If not, it is important to negotiate reduced pricing and adjust the timing for the collection/delivery of uniforms with the provider

13.4. WI-FI

Wi-Fi is an essential service for university students, as it serves as a critical infrastructure that fosters communication and supports their academic responsibilities.

- Participants can easily access real-time information about event schedules, results, and updates. This allows them to plan their day effectively, ensuring they don't miss out on key events and activities.
- Participants can engage with live broadcasts, social media updates, and other digital content related to the event.
- For many students, academic responsibilities continue even during events. Wi-Fi connection ensures they can access study materials and educational resources, maintain communication with professors, and keep up with online courses.

Wi-Fi should be provided free of charge for all participants at the event, both at the accommodation sites and at the competition venues

14. GENERAL TIMELINE

TIMELINE	ACTIONS
Event -12 months	- Coordination Visit – venues visit & equipment approval (FISU TCC)
Event -9 months	- 1 st progress report to FISU
Event -6 months	- 2 nd progress report to FISU
Event -4 months	- FISU GMS: General entry – FISU sends the Invitation letters together with the Participation Agreement and the Deposit Fee Invoice - Team selection - Confirmation of participation: Reception of the Agreements and Deposit Fee (FISU) - FISU sends the General Information and shares the team contacts with the OC for the team's travel booking
Event -3 months	- 1 st Information bulletin to CISCA, Universities (participating delegations), ITOs and FISU - 3 rd progress report to FISU - Sizing list – teams' rosters for clothing production - Booking of the team's flight
Event -1 month	- Detailed competition schedule - 2 nd Information bulletin to CISCA, Universities (participating delegations), ITOs and FISU - 4 th progress report to FISU - Event Handbook publication - FISU GMS: Individual Entry deadline
Event -2 days	- Onsite preparation meetings - Venues visits - Control of the uniforms and balls
Event -1 day	- Technical Officials meeting - General Technical meeting - Final list of the team roster
EVENT	
Event +1 month	- Final report to FISU

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CONTACT

UNIVERSITY WORLD CUPS
DEPARTMENT
worldcups@fisu.net

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